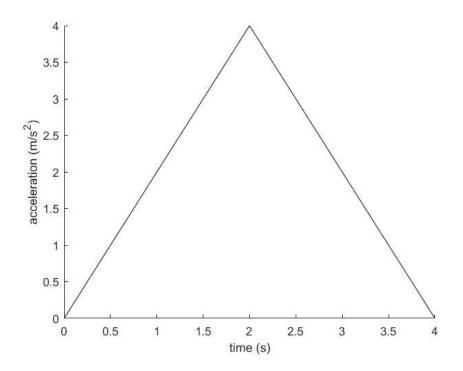
Test 1: Vectors and Kinematics

- 1. Suppose there are three swimmers that are attempting to cross a river of width, w. The river has a current of magnitude $v_{current}$, the three swimmers are having a race. Swimmer 1 attempts to cross the river by swimming directly across, swimmer 2 crosses the river by swimming with the current, and swimmer 3 crosses the river and swims against the current. All swimmers tie, how is that possible?
- 2. A race car driver is able to go around a circular race track of radius 10 km in 10 s.
 - a. What is the average speed of the race car driver?
 - b. What is the average velocity of the race car driver?
- 3. Angelo wants to get to school, he walks 3 units up, 3 units right, and 4 units down to get to school. He does this in 10 seconds.
 - a. What is the total distance Angelo walked?
 - b. What is the total displacement of Angelo?
 - c. What is Angelo's average speed?
 - d. What is Angelo's average velocity?
- 4. When can two vectors ever add up to be zero?
- 5. If there are two vectors, A and B such that A is 5 units to the right and B is 5 units downward, what is their vector addition? What angle is there between A and (A+B)? What angle is there between B and (A+B)?
- 6. If there is a resultant velocity vector of magnitude v at an angle θ with respect to the vertical, what is the horizontal component and vertical component of the velocity in terms of v and θ ?
- 7. Fill In The Blank: In order to calculate a resultant vector from its components, one must use ______, in order to isolate a component of a resultant vector, one must make use of ______ and _____. In order to find the angle between a resultant vector and its components, one must make use of ______ functions.

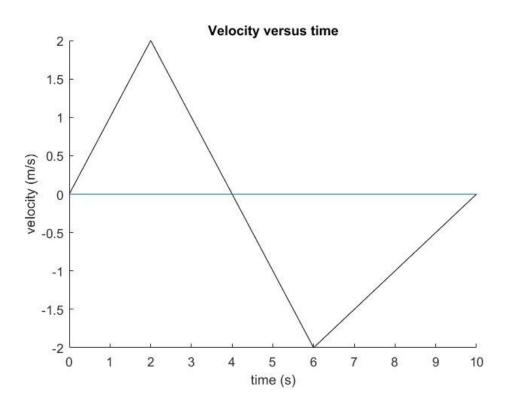
Please refer to the graph for questions 8 - 11



- 8. When does the object depicted in the graph reach its maximum velocity?
- 9. The object depicted in the graph is undergoing which type of motion?
- a) Uniformly accelerated
- b) Non-uniformly accelerated
- c) Zero acceleration
- d) None of the above
- 10. The velocity graph from t = 0 s to t = 2 seconds would resemble what graph?
- a) Positively sloped linear
- b) Negatively sloped linear
- c) Positive parabolic
- d) Negative parabolic
- e) Cubic
- f) None of the above, the acceleration graph gives no information about the shape of the velocity graph.
- 11. The velocity graph from t = 2 to t = 4 seconds would resemble what type of graph?
- a) Positively sloped linear
- b) Negatively sloped linear
- c) Positive parabolic

- d) Negative parabolic
- e) Cubic
- f) None of the above, the acceleration graph gives no information about the shape of the velocity graph.

Please refer to graph below for questions 12 - 18



- 12. The object depicted in this graph is undergoing what kind of motion from t = 0 to t = 2?
- a) Zero acceleration
- b) Non-uniformly accelerated motion
- c) Uniformly accelerated motion
- d) None of the above

13. What is the farthest the object goes in the positive x direction?

- a) 6m
- b) 8m
- c) 4m
- d) 10m
- e) None of the above

14. At what time does the object return to its original position?

- a) 4s
- b) 2s
- c) 6s
- d) 10s
- e) Between 6s and 10s
- f) Between 4s and 6s
- g) Between 0s and 2s
- h) Between 2s and 4s
- i) None of the above

15. What is the object's acceleration from t = 0s to t = 2s?

- a) $1 \frac{m}{s^2}$
- b) $2 \frac{m}{s^2}$
- c) 4 $\frac{m}{s^2}$
- d) None of the above

16. What is the object's acceleration from t = 2 s to t = 4s?

- a) $1 \frac{m}{s^2}$
- b) $-1 \frac{m}{s^2}$
- c) -2 $\frac{m}{s^2}$
- d) 2 $\frac{m}{s^2}$
- e) None of the above

17. What is the object's acceleration from t = 2s to t = 6s?

- a) $1 \frac{m}{s^2}$
- b) -1 $\frac{m}{s^2}$
- c) -2 $\frac{m}{s^2}$
- d) 2 $\frac{m}{s^2}$
- e) None of the above

18. What is the object's acceleration from t = 6s to t = 10s?

- a) $1 \frac{m}{s^2}$
- b) -1 $\frac{m}{s^2}$
- c) -2 $\frac{m}{s^2}$
- d) 2 $\frac{m}{s^2}$
- e) None of the above

- 19. Suppose a ball is dropped from a cliff of height 100 m.
 - a. How long does it take the ball to reach the ground?
 - b. How fast does the ball hit the ground?
- 20. Suppose a ball is launched from the side of a cliff that is 345m above the ground at a speed of 25 m/s.
 - a. How far does the ball travel from the base of the cliff?
 - b. How long does it take the ball to hit the ground?
 - c. How fast does the ball hit the ground?
- 21. Suppose a jet plane travels at a constant 1000 km/hr between time t = 0 s and t = 6 s, after t = 6s, an enemy jet begins approaching and you must change direction, your acceleration after t = 6s is 10 m/s in the negative direction.
- a. After what time would you return to your initial position?
- b. After what time would you have a velocity of -500 km/hr?
- c. At time t = 9 s, what would your position be?
- d. At time t = k s, what would your position be?
- e. Find a formula that would allow you to find the velocity of the jet plane starting from t = 0 s. (hint: this is possibly a piecewise formula)
- f. Find a formula that would tell you the acceleration of the jet plane starting from t = 0 s.
- g. Find a formula that would allow you to find the position of the jet plane starting from t = 0 s.
- 22. Suppose a cannon fires and sends its projectile at an astounding speed of 200 m/s at 45 degrees above the horizontal.
 - a. What is the vertical component of the object's velocity
 - b. What is the horizontal component of the object's velocity
 - c. What is the maximum height achieved by the projectile?
 - d. How long does it take the projectile to land?
 - e. How long does it take the projectile to reach its maximum height?
 - f. How far does the projectile travel?
- 23. A jet's engine is capable of accelerating the aircraft from rest to 250 m/s in only 2 seconds flat. What is the acceleration of the aircraft assuming it is constant?
- 24. An object begins from rest and accelerates to 5 m/s with an acceleration of 1 $\frac{m}{s^2}$, how far did it travel?

- 25. Derive the formula $v_f^2 = v_i^2 + 2a\Delta x$
- 26. Derive the formula $\Delta x = v_i t + \frac{1}{2}at^2$
- 27. Derive the formula $v_f = v_i + at$
- 28. What happens to the degree of the polynomial that can represent the displacement graph as you go from displacement to velocity to acceleration? (hint: degree 2 = parabolic, degree 1 = linear, degree 0 = horizontal line)
- 29. What is the only quantity that can be applied to the x and y direction when doing a two dimensional kinematics problem?
- 30. Why is the acceleration in the horizontal direction always equal to $0 \frac{m}{s^2}$ when doing kinematics problems?